

Liam Llorin

liamllorin.com







EDUCATION

Stanford University
Product Design and CS

CONTACT

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EXPERIENCE

-  **Robinhood** Product Designer Jan 2022 – present
Shipped 35 projects; Transfers (+\$4.8B deposits/yr), Onboarding (+\$5.7M revenue/yr), Referrals (+47% invites)
Created Fraud AI tools (saved investigators 60k min/mo), Robinhood UK onboarding (500k downloads in 1st yr)
-  **Robinhood** Product Designer – Design Systems Jun 2021 – Oct 2024
Built company-wide color system (80 tokens across 3 files, 2 themes) used by 40 PDs for Robinhood rebrand
Created Annotation library (16k component uses in first 30d); redesigned 20 Growth components for 7 PDs
-  **Saturn** Product Designer Sep 2020 – Jan 2021
Designed Web/Mobile app at early-stage startup (4 designers), juggling diverse set of responsibilities
Overhauled Tasks feature + Home tab (mobile), onboarding experience (web), working closely w/ eng.
-  **Apple** AR/VR Product Design Intern Jun – Sep 2020
Interned on the App Experiences (APEX) team realizing Apple's next generation of AR/VR products
Led user testing/rapid prototyping (in C#); 1 of 5 interns (out of 53) selected to present project to leadership
-  **Stanford** Design / Design Systems Lead Apr 2020 – Jun 2021
Redesigned (3 other designers), Stanford's official course-search platform used by 95% of students
Co-led qualitative/quantitative research (w/ 200+ students) & led Design System construction
-  **Facebook (Meta)** Front End Engineering Intern Jan – Mar 2020
Implemented 2 dashboards (in React) for 5k+ Marketing Experts, presented to small-business leadership pod
Iterated designs weekly w/ testing + feedback, refactored 10+ components while using FB design system

SKILLS

Desktop Design • 5 yrs • 30 projects

Mobile Design • 4yrs • 50 projects

Front End • 2 yrs

Figma • 5 yrs

Design Systems • 3 yrs

Illustrations • 5 projects

AR / VR • 1 project